

LOST CONNECTION 2

STUDENT DISCUSSION GUIDE

THE AI FILES - BOOK 14 | J. STEVEN | GRADES 4-8

Discuss the questions with your group. Support your ideas with moments from the story. Different interpretations are welcome.



BIG IDEA When technology can shape memory and perception, feeling certain is not enough. People need informed choices, reliable exits, and ways to verify what the system presents as real.

DISCUSS & DEFEND

- 1 Wynter is unsure about returning, while Evan expects their dad to keep asking. Did they freely choose the test? What would informed consent require?
- 2 The emergency exit works only after they find a phone and realize they are still immersed. What makes a safety tool truly useful?
- 3 Tyler, Charles, and Grandpa show memories from different environments. What responsibilities come with reusing an identity or its memories?
- 4 The simulation depends on predictable choices. What does Evan reveal by breaking the boombox and refusing the expected sequence?
- 5 Maverick says the system worked because they exited; Wynter says it did not feel that way. Whose definition of success is more convincing?
- 6 The final Tyler may be a real neighbor or part of the system. What evidence supports each interpretation? How could the twins test their conclusion?

CREATE AN EXIT TEST

Imagine you are testing an immersive AI world. Design one check that would help users confirm they have truly disconnected. Explain how your exit test protects memory, choice, or safety—and how it might have changed the twins' experience.
